

Game Theoretical Methodology and Technique for Internet Protocols

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- 1 Discrete Fixed Point Computation
- 2 Discrete Fixed Point in 2D
- 3 Two Player Nash Equilibrium

Discrete Fixed Point Computation

Continuous Fixed Point

A function $f : R^n \rightarrow R^n$ has a fixed point if there is an $x \in R^n$ such that $f(x) = x$.

- Continuous Fixed Point: $f(x) : [0, 1] \rightarrow [0, 1]$ continuous.
- Discrete Fixed Point: $g_1(x) : \{1, \dots, n\} = N \rightarrow N$.
- Discrete Fixed Point: $g_2(x) : N \rightarrow \{\pm 1, 0, -1\}$.
- Discrete Fixed Point: $g_3(x) : N \rightarrow \{0, 1\}$.

Assignment

Let $f(\cdot)$ be continuous. Is there always a fixed point in the following? Prove it or give a counter example.

- 1 Continuous Fixed Point $f(x) : [0, 1] \rightarrow [0, 4]$, $f(0) = 1$, $f(1) = 3$.
- 2 Continuous Fixed Point $f(x) : [0, 1] \rightarrow [0, 1]$, $f(0) > 0$, $f(1) < 1$.
- 3 Continuous Fixed Point $f(x) : [0, 1] \rightarrow [1/3, 1/2]$
- 4 Continuous Fixed Point $f(x) : [0, 1) \rightarrow [0, 1)$.
- 5 Continuous Fixed Point $f(x) : [0, \infty) \rightarrow [0, \infty)$

Discrete Fixed Point

Is there a fixed point $x^* \in N$ and $g_1(x^*) = x^*$ if the following statements are true.

- 1 $g_1(x) : \{1, \dots, n\} = N \rightarrow N$.
- 2 Discrete Continuity: $g_1(x \pm 1) \in \{g(x), g(x) \pm 1\}$.

Discrete Fixed Point

Is there a zero point $x^* \in N$ such that $g_2(x^*) = 0$ if the following statements are true.

- 1 $g_2(x) : \{1, \dots, n\} = N \rightarrow \{0, -1, 1\}$.
- 2 $\forall x : x + g_2(x) \in N$.
- 3 Discrete Continuity: $g_2(x) * g_2(x + 1) \geq 0$.

Discrete Fixed Point

Is there a zero point $x^* \in N$ and $g_3(x^*) = 0$ and $g_3(x^* + 1) = 1$ if the following statements are true.

- 1 $g_2(x) : \{1, \dots, n\} = N \rightarrow \{0, 1\}$.
- 2 $\forall x : x + g_3(x) \in N$.
- 3 $g_3(0) = 0$ and $g_3(n) = 1$.

Assignment

Is there an adjacent pair $(x^*, x^* + 1)$ and $g_4(x^*) * g_4(x^* + 1) = -1$ if the following statements are true.

- 1 $g_4(x) : \{1, \dots, n\} = N \rightarrow \{-1, 1\}$.
- 2 $g_4(1) + g_4(n) = 0$.

Discrete Fixed Point Computation in 2D

2D Fixed Point

- Direction Preservation Zero Point
- SPERNER's triangle
- Tucker Edge

Oracle Complexity

- Index and degree
- Binary Search
- Path following

Polynomial Computable Function Model Complexity

- PPAD
- PPA
- Odd index boundary

Two Player Nash Equilibrium

Pure Nash Equilibrium

- Prisoner's Dilemma

strategies	stays silent	betrays	
stays silent	-1,-1	-5, 0	
betrays	0,-5	-3,-3	

- Game of Chicken

$$\text{RowPlayerPayoffs} \begin{pmatrix} -2 & 1 \\ -1 & -1 \end{pmatrix} \quad \text{ColumnPlayerPayoffs} \begin{pmatrix} -2 & -1 \\ 1 & -1 \end{pmatrix}$$

- Battle of Sexes

events	opera	football	
opera	4,2	0,0	
football	0,0	2,4	

Mixed Nash Equilibrium

- Rock-Paper-Sissors

	<i>rock</i>	<i>paper</i>	<i>scissors</i>
<i>r</i>	0,0	-1,1	1,-1
<i>p</i>	1,-1	0,0	-1,1
<i>s</i>	-1,1	1,-1	0,0

- Matching Pennies Game

	head	tail
head	1,-1	-1,+1
tail	-1,+1	+1,-1

Best responses and Nash Equilibrium

- Given opponent i 's strategy x_i , the best response of $2 - i$ is $BR_{2-i}(x_1, x_2)$, $i = 1, 2$.
- Let $(x'_1, x'_2) = BR(x_1, x_2) = (BR_1(x_2), BR_2(x_1))$.
- $BR(\vec{x}) : S_2 \Rightarrow S_2$ maps $S_2 = \{x \geq 0, x_1 + x_2 = 1\}$ into itself.
- BR has a fixed point x^* by the fixed point theorem.
- Assignment: there is an error in the proof, how to fix it?

Computation

- Lemke-Howson's Algorithm
- PPAD solution model
- Nash Computation

Self Study Requirement

- Become an Expert in the Subject of One Lecture
- Criteria:
 - Basic: understand all the proofs and ready to help other students to prepare for the midterm/final exam (4%)
 - Middle level: Acquire an appropriate dataset for big data analysis (input size $<$ memory space $<$ output database size $<$ hardisk space, 3%)
 - Advanced: Understand one interesting new method and prepare a ppt file for next year students (2%)
 - Excellency: Propose/implement an appropriate algorithm or solve a problem at research frontier (1%)